

# **Cat Care Show**

**Show: Saturday, July 11, 2009**

**Check-In/Judging 9:30 am**

**Cats should be brought to the fairgrounds no later than 30 minutes prior to show time.**

## **Cat Show Rules and Regulations**

1. In order to exhibit in the Cat Care show the 4-h member must be enrolled in Cat I, Cat II, or Cat III.
2. Animals will be released immediately after the show.
3. All cats 4 months of age and older must have a current rabies vaccination and must bring the Vermilion County rabies tag and/or certificate as proof of vaccination.
4. Members must care for cat, which is owned by the member or family.
5. Cats must be under the supervision of the 4-H member at all times.
6. Members must bring their animals to the show in some type of cage.
7. Cats may be registered, unregistered, crossbred, male, or female.
8. Members may show one animal in the Cat class, and one animal in the Kitten class.
9. Cats must be shown with a collar and leash.
10. Kittens must be at least 12 weeks old and weaned to show. Cats must be over 6 months of age to show.
11. Animals must be exhibited to show.
12. Attach entry tag to the cage.

## **Judging Criteria**

4-H members should exhibit the following:

- A. Complete requirements for at least 2 chapters in the project manual in which they are enrolled. Books are not required for judging.
- B. Bring cat to be evaluated by the judge. The entire project will be based on the following percentage distribution.

50% - Overall appearance of animal (coat, eyes, teeth, toenails) and Showmanship (ability to handle the animal and present it to the judge.)

50% - Member's knowledge. Member will be asked questions by the judge.

## **Cat Show Classes**

Class A Kittens (Sr. Members, Age 14-19) – V200

Class B Kittens (Jr. Members, Age 8-13) – V201

Class C Cats (Sr. Members, Age 14-19) – V202

Class D Cats (Jr. Members, Age 8-13)- V203

**Animal Science Display** – Refer to Animal Science division rules for exhibit guidelines.

Suggested topics could include identify hazards for your pets around your home, invent and design a toy for your pet, create a cartoon about your pet, visit a pet store and write about it.